

```

PRG_SEND
TITLE, サンプルプログラム 03
//
// "PRG_SEND" はプログラム転送の通信開始の要求をします。
// 必ず最初に設定してください。
// コントローラ側が準備ができたなら"OK" を返してきます。
// "tera term" 等の通信ソフトで一括して送っている場合は
// "OK" を無視して、時間に余裕を持たせて転送しています。
// "TITLE" は表示するタイトルを16文字で設定します。
// この2行まではコメントを入れることはできません。
// コマンド説明書にも記載がありますが、
// コメントは60文字以内です。
// 以下がプログラムになります。
//
// *****
//                サンプルプログラム 3
//
//                トライアングル・オブジェを使ってデモ表示
//                作成 2017, 1, 15
// *****
// ラベル1 (プログラムのジャンプ先を表している)
LABEL, 1
//
// *****
// ① 配置を変えて単色の小さいトライアングルを順に4個、RGBと表示
//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 13
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 1, 4, 26
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 13, 23, 26
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 17, 20, 23
WAIT, 300
//
JUMP, 0, -12, 1200
-----
//
LED_M2OFF, 1-32
LED_M1ON, 8, 11, 14
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 2, 5, 27
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 14, 24, 27
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 18, 21, 24
WAIT, 300
//
JUMP, 0, -12, 1200
-----
//
LED_M2OFF, 1-32
LED_M1ON, 9, 12, 15
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 3, 6, 28
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 15, 25, 28
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 19, 22, 25
WAIT, 300
//
JUMP, 0, -12, 1200
// *****
// ② 配置を変えて単色のひし形を順に3個、RGBと表示、
//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 23, 26
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 1, 4, 13, 23
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 13, 17, 20, 26
WAIT, 300

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//
JUMP, 0, -9, 900
//-----
//
LED_M2OFF, 1-32
LED_M1ON, 8, 11, 24, 27
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 2, 5, 14, , 24
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 14, 18, 21, 27
WAIT, 300
//
JUMP, 0, -9, 900
//-----
//
LED_M2OFF, 1-32
LED_M1ON, 9, 12, 25, 28
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 3, 6, 15, 25
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 15, 19, 22, 28
WAIT, 300
//
JUMP, 0, -9, 900
//*****
//③ RGBの配置を変えて3色のひし形を順に3種類表示
//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 23, 26
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 2, 5, 14, , 24
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 15, 19, 22, 28
WAIT, 300
//
JUMP, 0, -9, 900
//-----
//
LED_M2OFF, 1-32
LED_M1ON, 8, 11, 24, 27
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 3, 6, 15, 25
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 13, 17, 20, 26
WAIT, 300
//
JUMP, 0, -9, 900
//-----
//
LED_M2OFF, 1-32
LED_M1ON, 9, 12, 25, 28
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 1, 4, 13, 23
WAIT, 300
//
LED_M2OFF, 1-32
LED_M1ON, 14, 18, 21, 27
WAIT, 300
//
JUMP, 0, -9, 900
//*****
//④ RGBの配置を変えて3色の三角形を順に3個表示。
//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 13
WAIT, 500
//
LED_M2OFF, 1-32
LED_M1ON, 2, 5, 27
WAIT, 500
//
LED_M2OFF, 1-32
LED_M1ON, 19, 22, 25
WAIT, 500
//-----
LED_M2OFF, 1-32

```

LED_M1ON, 8, 11, 14
WAIT, 500

//
LED_M2OFF, 1-32
LED_M1ON, 3, 6, 28
WAIT, 500

//
LED_M2OFF, 1-32
LED_M1ON, 17, 20, 23
WAIT, 500

LED_M2OFF, 1-32
LED_M1ON, 9, 12, 15
WAIT, 500

//
LED_M2OFF, 1-32
LED_M1ON, 1, 4, 26
WAIT, 500

//
LED_M2OFF, 1-32
LED_M1ON, 18, 21, 24
WAIT, 500

//⑤ RGBの配置を変えて3種類の3色のトライアングル3個を全表示

//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 13
LED_M1ON, 2, 5, 27
LED_M1ON, 19, 22, 25
WAIT, 2000

//
LED_M2OFF, 1-32
LED_M1ON, 8, 11, 14
LED_M1ON, 3, 6, 28
LED_M1ON, 17, 20, 23
WAIT, 2000

//
LED_M2OFF, 1-32
LED_M1ON, 9, 12, 15
LED_M1ON, 1, 4, 26
LED_M1ON, 18, 21, 24
WAIT, 2000

//⑥ 単色で描く様に1ユニットづつ順に全表示。RGBの3種類

//
LED_M2OFF, 1-32
LED_M1ON, 7
WAIT, 100

//
LED_M1ON, 4
WAIT, 100

//
LED_M1ON, 1
WAIT, 100

//
LED_M1ON, 20
WAIT, 100

//
LED_M1ON, 17
WAIT, 100

//
LED_M1ON, 13
WAIT, 100

//
LED_M1ON, 26
WAIT, 100

//
LED_M1ON, 23
WAIT, 100

//
LED_M1ON, 10
WAIT, 100

//
WAIT, 500
//JUMP, 0, -20, 1400

//
LED_M2OFF, 1-32
LED_M1ON, 8
WAIT, 100

//
LED_M1ON, 5
WAIT, 100

//
LED_M1ON, 2
WAIT, 100

//
LED_M1ON, 21
WAIT, 100

//

```
LED_M10N, 18
WAIT, 100
//
LED_M10N, 14
WAIT, 100
//
LED_M10N, 27
WAIT, 100
//
LED_M10N, 24
WAIT, 100
//
LED_M10N, 11
WAIT, 100
//
WAIT, 500
//JUMP, 0, -20, 1400
//-----
//
LED_M20FF, 1-32
LED_M10N, 9
WAIT, 100
//
LED_M10N, 6
WAIT, 100
//
LED_M10N, 3
WAIT, 100
//
LED_M10N, 22
WAIT, 100
//
LED_M10N, 19
WAIT, 100
//
LED_M10N, 15
WAIT, 100
//
LED_M10N, 28
WAIT, 100
//
LED_M10N, 25
WAIT, 100
//
LED_M10N, 12
WAIT, 100
//
WAIT, 500
//JUMP, 0, -20, 1400
//*****
//⑦ 2色で描く様に1ユニットづつ順に全表示。配色を変えて3種類
//
LED_M20FF, 1-32
LED_M10N, 7
WAIT, 100
//
LED_M10N, 4
WAIT, 100
//
LED_M10N, 1
WAIT, 100
//
LED_M10N, 24
WAIT, 100
//
LED_M10N, 14
WAIT, 100
//
LED_M10N, 27
WAIT, 100
//
LED_M10N, 20
WAIT, 100
//
LED_M10N, 17
WAIT, 100
//
LED_M10N, 10
WAIT, 100
//
WAIT, 500
//JUMP, 0, -20, 1400
//-----
//
LED_M20FF, 1-32
LED_M10N, 8
WAIT, 100
//
LED_M10N, 5
WAIT, 100
//
LED_M10N, 2
WAIT, 100
//
```

```
LED_M1ON, 25
WAIT, 100
//
LED_M1ON, 15
WAIT, 100
//
LED_M1ON, 28
WAIT, 100
//
LED_M1ON, 21
WAIT, 100
//
LED_M1ON, 18
WAIT, 100
//
LED_M1ON, 11
WAIT, 100
//
WAIT, 500
//JUMP, 0, -20, 1400
//-----
LED_M2OFF, 1-32
LED_M1ON, 9
WAIT, 100
//
LED_M1ON, 6
WAIT, 100
//
LED_M1ON, 3
WAIT, 100
//
LED_M1ON, 23
WAIT, 100
//
LED_M1ON, 13
WAIT, 100
//
LED_M1ON, 26
WAIT, 100
//
LED_M1ON, 22
WAIT, 100
//
LED_M1ON, 19
WAIT, 100
//
LED_M1ON, 12
WAIT, 100
//
WAIT, 500
//JUMP, 0, -20, 1400
//*****
//⑧ ②を早く表示
//
LED_M2OFF, 1-32
LED_M1ON, 7, 10, 23, 26
WAIT, 75
//
LED_M2OFF, 1-32
LED_M1ON, 1, 4, 13, , 23
WAIT, 75
//
LED_M2OFF, 1-32
LED_M1ON, 13, 17, 20, 26
WAIT, 75
//
JUMP, 0, -9, 2000
//-----
LED_M2OFF, 1-32
LED_M1ON, 8, 11, 24, 27
WAIT, 75
//
LED_M2OFF, 1-32
LED_M1ON, 2, 5, 14, , 24
WAIT, 75
//
LED_M2OFF, 1-32
LED_M1ON, 14, 18, 21, 27
WAIT, 75
//
JUMP, 0, -9, 2000
//-----
LED_M2OFF, 1-32
LED_M1ON, 9, 12, 25, 28
WAIT, 75
//
LED_M2OFF, 1-32
LED_M1ON, 3, 6, 15, 25
WAIT, 75
//
LED_M2OFF, 1-32
```

```
LED_M10N, 15, 19, 22, 28
WAIT, 75
//
JUMP, 0, -9, 2000
//*****
//③ ③を早く表示
//
LED_M2OFF, 1-32
LED_M10N, 7, 10, 23, 26
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 2, 5, 14, 24
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 15, 19, 22, 28
WAIT, 75
//
JUMP, 0, -9, 2000
//-----
LED_M2OFF, 1-32
LED_M10N, 8, 11, 24, 27
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 3, 6, 15, 25
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 13, 17, 20, 26
WAIT, 75
//
JUMP, 0, -9, 2000
//-----
LED_M2OFF, 1-32
LED_M10N, 9, 12, 25, 28
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 1, 4, 13, 23
WAIT, 75
//
LED_M2OFF, 1-32
LED_M10N, 14, 18, 21, 27
WAIT, 75
//
JUMP, 0, -9, 2000
//*****
// ラベル1へジャンプ
JUMP, 1
// エンドレスプログラム!!
// ②SWIにて終了します。
// ***** 終了です。 *****
END
```